IN THE CLAIMS:

The following listing of claims will replace all prior listings of claims in the application:

- (Currently Amended): A dedicated, hardware-based <u>physics processing unit</u>
 Physics Processing Unit (PPU) <u>that is coupled to an external memory</u>, comprising: an internal memory:
- a floating point engine (FPE) that includes a vector processor adapted to perform multiple, parallel floating point operations to generate physics data, wherein the multiple, parallel floating point operations are specified by a very long instruction word (VLIW) that is issued issues to the FPE vector processor; [fandi]
- a PPU control engine (PCE) configured to control the overall operation of the PPU by allocating memory resources within the internal memory to the FPE and distributing commands received from a host central processing unit (CPU) to the FPE for processing:
- a data movement engine (DME) configured to control the movement of data between the external memory and the internal memory in response to instructions received from the PCE; and
- a data communication circuit adapted to communicate the physics data to [[a]] the host <u>CPU</u>. Central Processing Unit (CPU).
- 2. 3. (Cancelled)
- (Currently Amended): The PPU of claim 1 [[3]], further comprising: wherein the
 <u>FPE performs the a Floating Point Engine (FPE) performing multiple, parallel floating
 point operations on data stored in the internal memory.</u>
- 5. (Original): The PPU of claim 4, wherein the internal memory is operatively connected to the DME, and further comprising:
- a high-speed memory bus operatively connecting an external high-speed memory to at least one of the DME and the FPE.

- (Original): The PPU of claim 5, wherein the internal memory comprises multiple banks allowing multiple data threading operations.
- 7. (Original): The PPU of claim 3, wherein the PCE comprises control and communication software stored in a RISC core
- 8. (Original): The PPU of claim 5, wherein the internal memory comprises first and second banks, and wherein the DME further comprises:
 - a first unidirectional crossbar connected to the first bank:
 - a second unidirectional crossbar connected to the second bank; and,
- a bi-directional crossbar connecting first and second crossbars to the external high-speed memory.
- 9. (Currently Amended): A system, comprising:
 - a <u>central processing unit</u> Central Processing Unit (CPU); an external memory storing data;
- a dedicated, hardware-based <u>physics processing unit</u> Physics Processing Unit (PPU) <u>coupled cennected</u> to the CPU <u>and the external memory</u> and comprising:

 an internal memory,
 - an <u>application specific integrated circuit</u> Application-Specific Integrated Circuit (ASIC) implementing a vector processor adapted to perform multiple, floating point operations, wherein the multiple, parallel floating point operations are specified by a very long instruction word (VLIW) that is issues to the vector processor, [[:]]
 - a PPU control engine (PCE) configured to control the overall operation of the PPU by allocating memory resources and distributing commands received from a host central processing unit (CPU) to the FPE, and
 - a data movement engine (DME) configured to control the movement of data between the external memory and the internal memory in response to instructions received from the PCE.and

an external memory storing data, wherein the external memory is communicatively coupled to the PPU.

- 10. (Currently Amended): The system of claim 9, further comprising a <u>personal computer Personal Computer (PC)</u>; and wherein the PPU comprises an expansion board adapted for incorporation within the PC, the expansion board mounting the ASIC and the external memory.
- (Previously Presented): The system of claim 10, further comprising circuitry enabling at least one data communications protocol between the PPU and CPU.
- (Previously Presented): The system of claim 11, wherein the at least one data communications protocol comprises at least one protocol selected from a group of protocols defined by USB, USB2, Firewire, PCI, PCI-X, PCI-Express, and Ethernet.
- 13. 15. (Cancelled)
- 16. (Currently Amended): The system of claim 9 [[15]], wherein the internal memory is operatively connected to the DME, and further comprising:
- a high-speed memory bus operatively connecting the external memory to at least one of the DME and the FPE.
- 17. (Previously Presented): The system of claim 16, wherein the internal memory comprises multiple banks allowing multiple data threading operations.
- 18. (Previously Presented): The system of claim 17, wherein the internal memory further comprises:
 - an Inter-Engine memory transferring data between the DME and FPE.
- 19. (Previously Presented): The system of claim 18, wherein the internal memory further comprises:

- a Scratch Pad memory.
- (Previously Presented): The system of claim 14, further comprising a command packet queue transferring command packets from the PCE to the DME.
- 21. (Currently Amended): The system of claim 15, wherein the FPE comprises a plurality of vector floating-point units Vector Floating-point Units.
- (Previously Presented): The system of claim 21, wherein at least one of the command packets defines a vector length of variable length.
- (Currently Amended): The system of claim 15, wherein the DME comprises a
 plurality of memory control units Memory Control Units (MCUs) and a switch fabric
 Switch Fabric connecting the MCUs to the external memory; and,

wherein the FPE comprises a plurality of <u>vector processing engines</u> Vector Processing Engines (VPEs) receiving date from at least one of the MCUs via a VPE hus

- 24. (Currently Amended): The system of claim 23, wherein each <u>VPE</u> Vector Processing Engine (VPE) comprises a plurality of vector processing units Vector Processing Units (VPUs) receiving data from the VPE bus.
- (Currently Amended): The system of claim 24, wherein each VPU comprises: a dual bank inter-engine memory Inter-Engine Memory-(IEM) receiving data from the VPE bus;

one or more data registers receiving date from the IEM under the control of an associated <u>load/store unit</u> Lead/Stere Unit; and

an execution unit Execution Unit performing parallel floating point operations.

 (Previously Presented): The system of claim 23, wherein at least one command packet received from the PCE defines a vector length of variable length.

- 27. (Currently Amended): The system of claim 23, wherein the switch fabric Switch Fabric comprises at least one crossbar circuit.
- 28. (Previously Presented): The system of claim 24, wherein each VPU is dynamically re-configurable.